Ascentis Level 3 Diploma in Digital Learning Design Rule of Combination

Qualification Overview

The aim of this qualification is to provide skills-based qualifications to train technical staff to convert content into e-Learning resources within the occupational role of a digital learning designer. The skills required by a digital learning designer cut across a number of subject specialisms and this qualification brings together those skills into a single qualification. The Level 3 Diploma is part of the Advanced Apprenticeship in Digital Learning Design, combining both the knowledge and competence requirements.

There are several features of this qualification that makes it very appropriate for its target learners:

- Unit certification is available for each of the units
- Verification and certification can be offered throughout the year, allowing maximum flexibility for centres
- They can be delivered either as classroom-based courses or as a blended learning programme
- Evidence can be generated within a wide range of organisational contexts, allowing the qualification to meet the specific occupational requirements of the learners

Aims

The aims of this qualification are:

- To provide learners with the knowledge and competency specific to the digital learning designer
- To allow learners to study a wide range of units, combining them with a portfolio of evidence to complete a qualification
- To prepare learners for further training

Target Group

This qualification is aimed at a range of learners, including:

- Young people aged 16+, including those at 17 or 18 where there is a duty for them to participate in education and/or training
- Adult learners who have an interest in digital learning design and want to develop their knowledge of working in this sector
- Unemployed learners wishing to enhance their work-related skills
- Learners who are currently in the role of a digital learning designer and wish to undertake training
- Learners who are employed in a non-academic role in educational establishments who may wish to move into this sector
- Learners who are currently employed as teachers/lecturers and who wish to undertake training in this area as Continuing Professional Development (CPD)

Regulation Codes

Qualification reference numbers:

- Ascentis Level 3 Diploma in Digital Learning Design: 601/2586/X

QW Qualification Designation Number:

- Ascentis Level 3 Diploma in Digital Learning Design: C00/1252/7

Assessment Method

All units are internally assessed through the learner building up a portfolio of evidence that covers the relevant assessment criteria. They are internally assessed and verified by the centre and then externally verified by Ascentis.

Rule of Combination

The knowledge and understanding of good working practice within Digital Learning is included in the (mandatory) Group A units. The optional unit groups allow learners to undertake units that are focused on specific areas of expertise and job roles.

To achieve the Level 3 Diploma in Digital Learning Design learners must complete the 7 mandatory units from Group A and achieve a minimum of 18 credits from the optional unit groups B and C with at least 9 credits from each of Group B and Group C. 41 credits in total must be achieved.

Ascentis Level 3 Diploma in Digital Learning Design				
			Minimum credits: 41	
		Minimum credit value at level of qualification or above: 41		
Title	**Level**	**Credit Value**	**GLH**	**Unit ref**
Group A – Mandatory Units				
		Credit (from Group A) Mandatory Units: 23		
Introduction to the Digital Learning Environment	Level 3	3	30	A/505/9924
Professional and Personal Development	Level 3	3	30	F/505/9925
Working in a Digital Learning Lifecycle	Level 3	4	40	D/505/9866
Effective Communication for Digital Learning Design	Level 3	3	30	K/505/9868
User Experience Design	Level 3	4	40	M/505/9869
Quality and Standards	Level 3	3	30	H/505/9870
Investigating and Analysing Requirements for Digital Learning Designs	Level 3	3	30	J/505/9926
Group B – Optional Units				
		Minimum credit (from Group B) Optional Units: 9		
		Minimum optional credit at level of qualification or above: 9		
Collaborative Technologies and Outcomes	Level 3	3	30	T/505/9873
Emerging Digital Software	Level 3	3	30	A/505/9874
Introducing Immersive Technologies	Level 3	3	30	L/505/9930
Technical Advice and Guidance	Level 3	3	30	J/505/9876
Using Social Media Technologies	Level 3	3	30	L/505/9927
Developing Skills, Understanding and Confidence of Others in E-learning	Level 3	3	30	R/505/9878
Group C – Optional Units				
		Minimum credit (from Group C) Optional Units: 9		
		Minimum optional credit at level of qualification or above: 9		
A/V Production	Level 3	3	30	Y/505/9879
Converging Digital Technologies	Level 3	3	30	L/505/9880
Graphic Design and Imagery	Level 3	3	30	R/505/9928
Introduction to Website Production	Level 3	3	30	Y/505/9882

| Mobile IT Technologies | Level 3 | 3 | 30 | D/505/9883 |
| Storyboarding | Level 3 | 3 | 30 | H/505/9884 |

Credits from equivalent units:
Please contact the Ascentis office to request equivalences, and ask to speak to a member of the Qualifications Development Team.

Credits from exemptions:
Please contact the Ascentis office to request exemptions and ask to speak to a member of the Qualifications Development Team.

Recommended Guided Learning Hours

The recommended guided learning hours for the Diploma is 410.

Total Qualification Time

The total qualification time for the Diploma is 410.

Age Range of Qualification

This qualification is suitable for young people aged 16 –19 and adult learners.

Contact & Further Information

New Centres please email hello@ascentis.co.uk or call 01524 845046

Existing Centres please visit the Login area of our website to view the full specification.

Product Development for enquiries please email development@ascentis.co.uk